

The BRIDGES Project-

Binding Research Infrastructures for the Deployment of Global Experimental Science

Building a Global Cyber-Infrastructure Canvas Supporting Networked Applications Experimentation and Evolution

Introduction and Overview of the Project





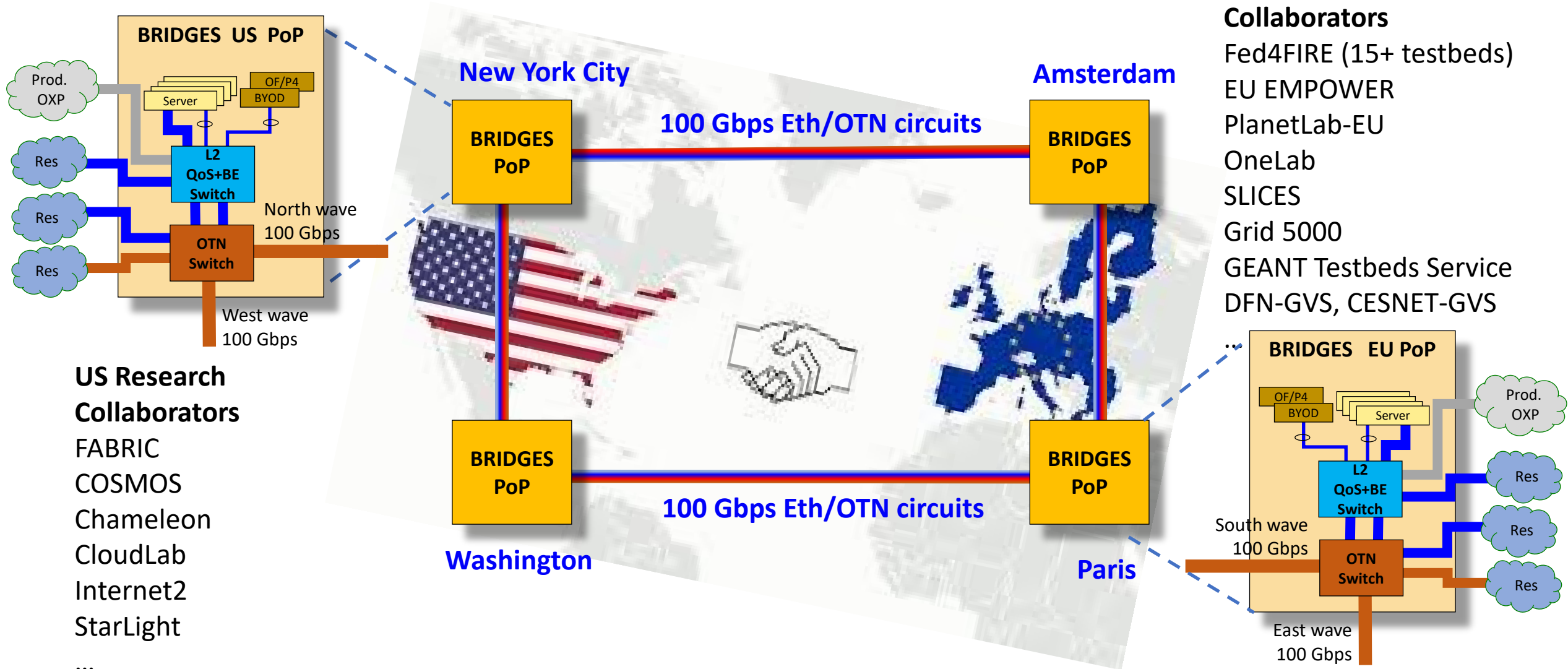
What is “BRIDGES” ?

- Long acronym: “**Binding Research Infrastructures for the Deployment of Global Experimental Science**”
- Part of the NSF Int’l Research Network Connections (IRNC) program “Testbeds” platforms
- Funded by the US National Science Foundation (NSF)
 - \$2.5M USD, 3 years
- BRIDGES goal is to make customized deterministic cyber-infrastructure resources available to advanced experimental applications globally
 - Predictable, deterministic performance – anywhere/everywhere
 - Agile and customizable to meet changing usage or application requirements
 - Globally scalable and globally secure architecture
- Start with US and European collaborators





BRIDGES- Binding Research Infrastructures for the Deployment of Global Experimental Science



US Research Collaborators

- FABRIC
- COSMOS
- Chameleon
- CloudLab
- Internet2
- StarLight
- ...

EU Research Collaborators

- Fed4FIRE (15+ testbeds)
- EU EMPOWER
- PlanetLab-EU
- OneLab
- SLICES
- Grid 5000
- GEANT Testbeds Service
- DFN-GVS, CESNET-GVS



Key BRIDGES Project Objectives

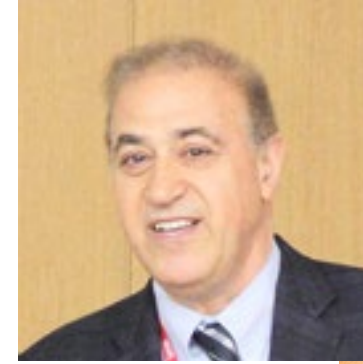
- Establish and operate a long term physical infrastructure that supports globalized experimental networked and distributed CI applications
- Demonstrate the efficacy of a Generic Virtualization Model to deliver cyber-infrastructure resources on a global scale – dynamically with deterministic performance attributes
- Enable integrated/unified research infrastructures that can span the Atlantic.



BRIDGES Project Team:

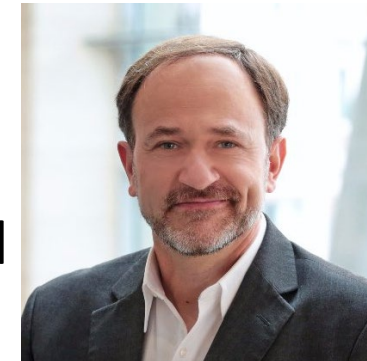
- **George Mason University** (Fairfax, VA)

- Dr. Bijan Jabbari (Principle Investigator)
- Jerry Sobieski (Co-PI)
- GMU leads the infrastructure engineering and software deployment



- **East Carolina University** (Greenville, NC)

- Dr. Ciprian (Chip) Popoviciu (Co-PI)
- ECU heads up virtualized operational component, and is key in software development



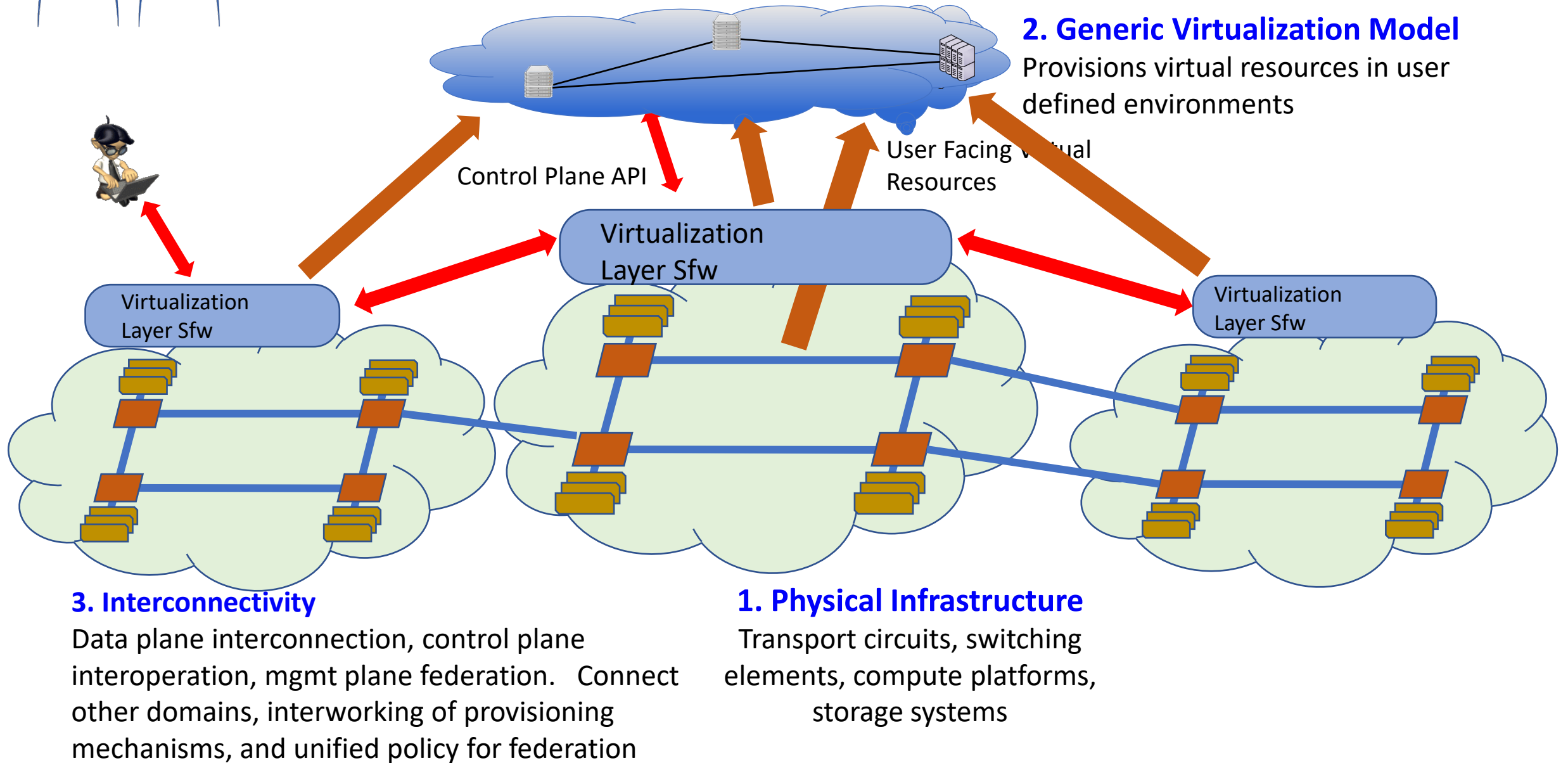


Project Partners

- Juniper Networks
 - Packet switching equipment
 - PoC: John Jamison (Reston, VA)
- Ciena
 - OTN switching equipment
 - PoC: Marc Lyonnais, Rod Wilson, Lance Williford (Ottawa, CA)
- Global Cloud Exchange
 - 100Gbps trans-Atlantic waves
 - PoC: Daniel Minns (London, UK)
- SURFnet and Internet2
 - Terrestrial dim-spectrum EU and US respectively



BRIDGES Three Primary Components:



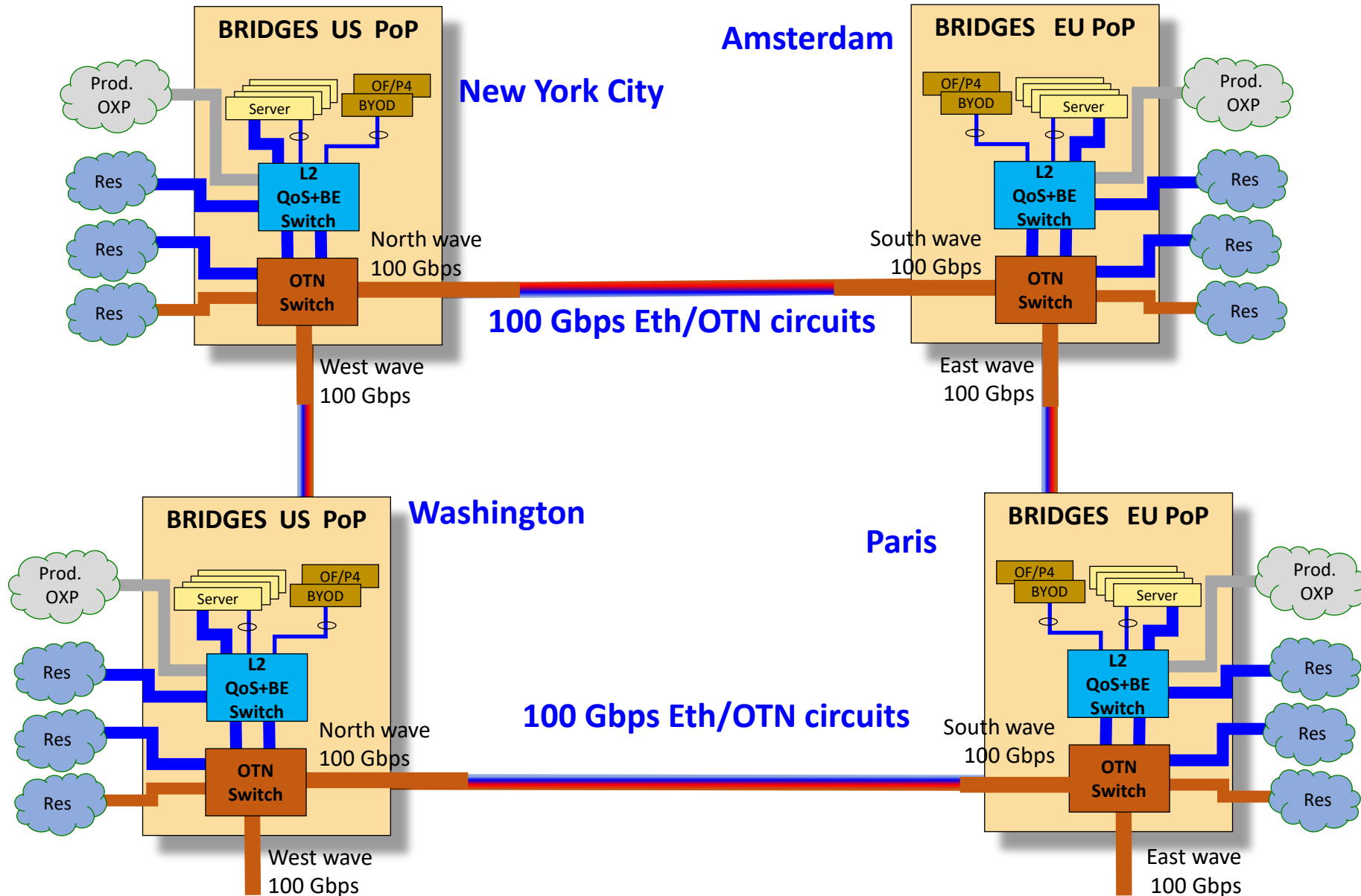


Infrastructure: The Ring

- Four “Nodes” connected by four 100 Gbps waves.
 - Washington, DC US (Equinix Ashburn, VA)
 - Paris, FR (Interaxion)
 - Amsterdam, NL (NetherLight/SURFnet)
 - New York City, NY US (MANLAN)
- Each BRIDGES node occupies its own dedicated rack and is composed of BRIDGES dedicate equipment, completely managed by the BRIDGES project
 - Nodes are collocated with global R&E open exchange points to facilitate physical X-connects when/where needed.
- The Waves are all 100 Gbps ETH/OTN framing.
 - Allows link concatenation up to 200 Gbps and deterministic performance provisioning. Ciena 6500 OTN hdw + Juniper MX204 hdw
 - Trans-Atlantic waves are 10 yr IRU from WDC-PAR, and from NYC-AMS. (GCX provider)
 - Land waves are dim spectrum from WDC-NYC (I2) and AMS-PAR (SURFnet)
- Each node will offer multicore X86 virtual machines with up to 100Gbps network.
- Other hdw can be inserted to support other technologies in the Infrastrcuture (e.g. P4, GPUs, etc.)
- *BRIDGES is an experimental Testbed*
 - How BRIDGES is applied to support science applications and other research is fully under control of the BRIDGES program and BRIDGES users

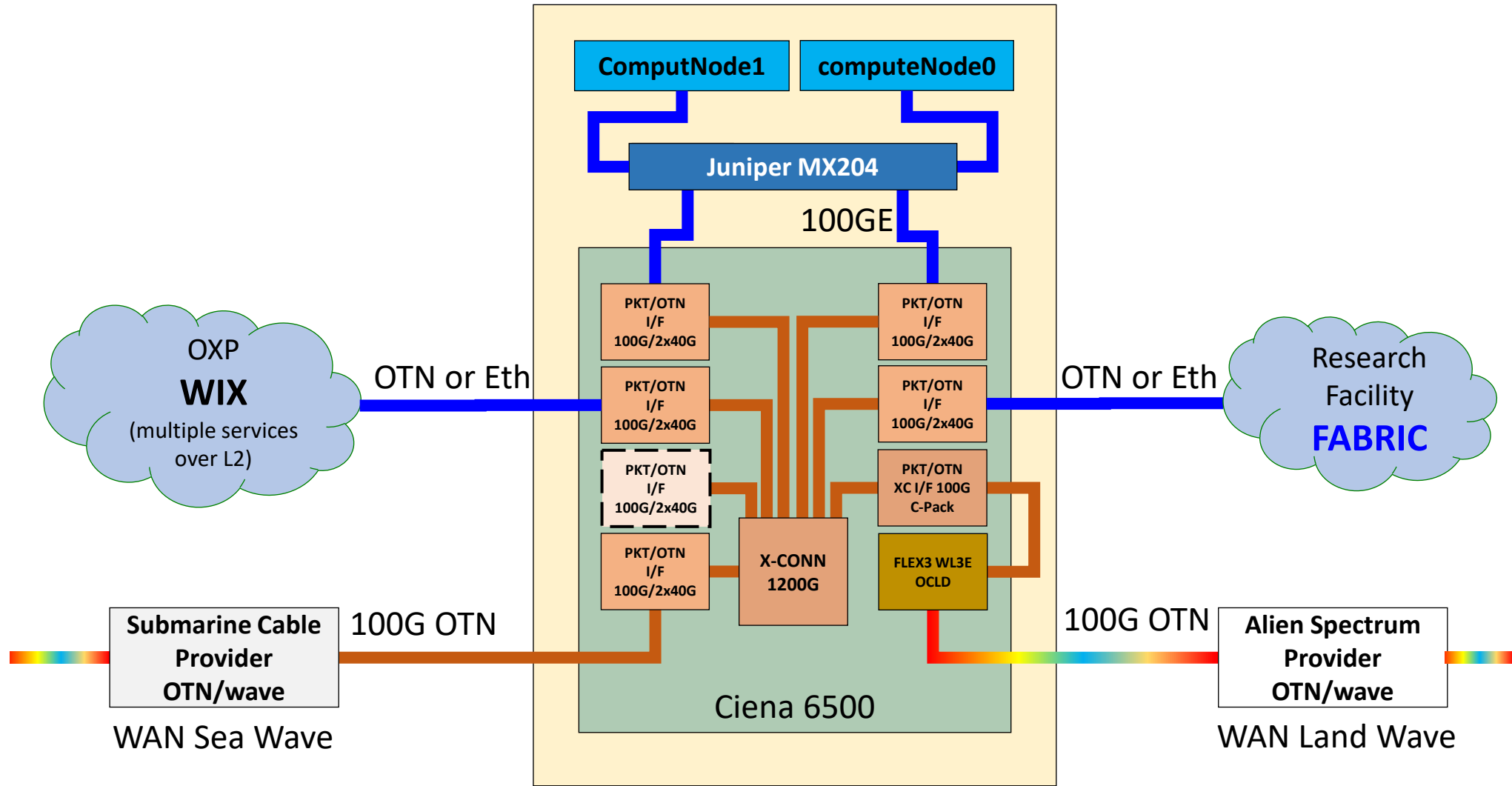


Infrastructure: The Ring





The Infrastructure: The Nodes



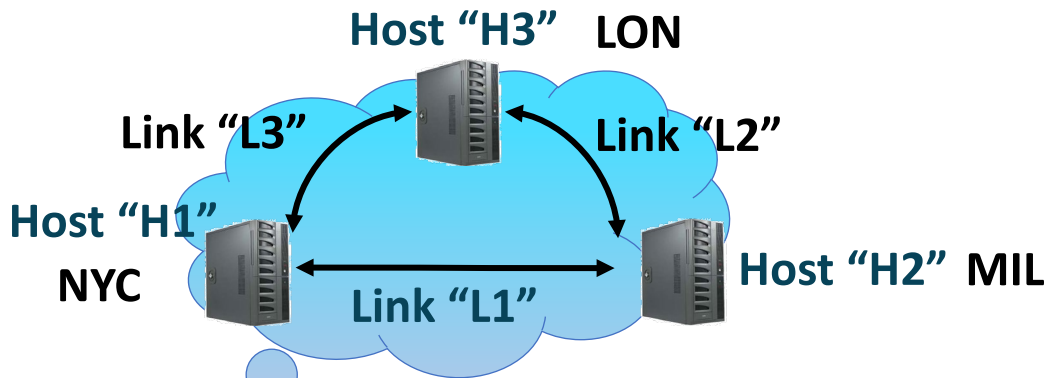


Virtualization as an Architecture

- BRIDGES asserts that “virtualization” is an architectural concept – not simply a software technique
 - This is not simply a collection of things labeled “virtual”
- BRIDGES promotes a **Generic Virtualization Model**
 - All user facing resources are virtual – i.e. each virtual resource is predefined with a closed set of attributes that users can select and tune to their applications’ requirements.
 - A set of commonly used functional resources are defined as base “atomic” resources:
 - Virtual circuits, virtual machines, virtual switches, etc.
 - More complex or specialized virtual resources can be defined through composition.
 - Composite resources can be user defined.
 - Users and applications interact with the BRIDGES virtual services environment either through an interactive web portal or via a programmatic API to enable automation and orchestration.
- BRIDGES operates a “fully virtualized” services environment
- All BRIDGES resources allocated to collaborating projects will be “virtual resources”
 - The GVM control and management does not insert itself between the user and the virtualized resource... Thus resources can exhibit up to full native hardware performance
 - These resources will look and feel as if they are dedicated physical infrastructure
 - Deterministic, predictable performance, agile, customizable, integrated virtual resource model



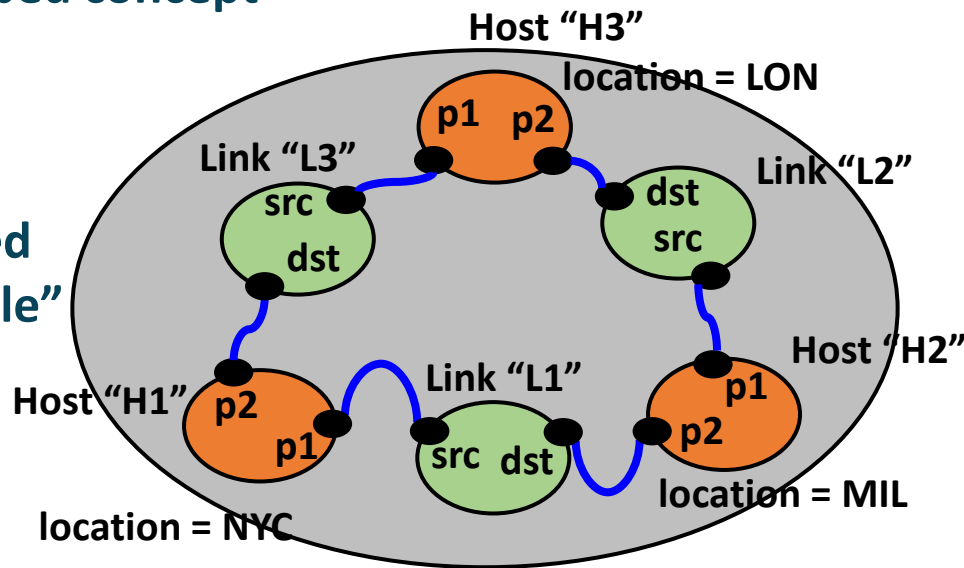
The Generic Virtualization Model Constructs



Testbed concept



Testbed "Triangle"



Bubble diagram

```

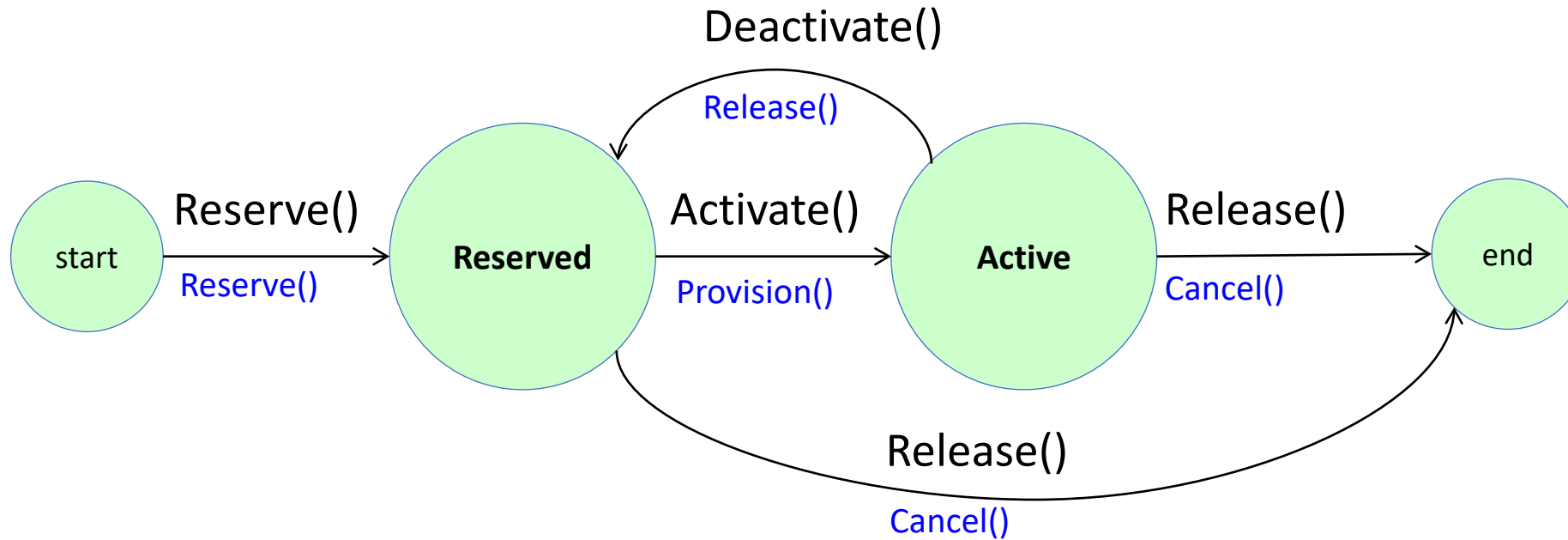
triangle {
  host {
    id="h1"
    location="nyc"
    port { id="p1" }
    port { id="p2" }
  }
  host {
    id="h2"
    location="mil"
    port { id="p1" }
    port { id="p2" }
  }
  host {
    id="h3"
    location="lon"
    port { id="p1" }
    port { id="p2" }
  }
  link {
    id="l1"
    port { id="src" }
    port { id="dst" }
  }
  link {
    id="l2"
    port { id="src" }
    port { id="dst" }
  }
  link {
    id="l3"
    port { id="src" }
    port { id="dst" }
  }
  adjacency h1.p1, l1.src
  adjacency h2.p2, l1.dst
  adjacency h2.p1, l2.src
  adjacency h3.p2, l2.dst
  adjacency h3.p1, l3.src
  adjacency h1.p2, l3.dst
}

```

Done.



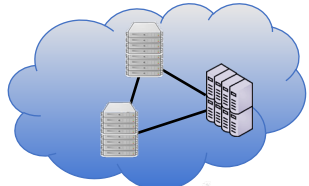
GVM Life Cycle Model



Virtual resource life cycle: **GVM** / **NSI**

GVM User API primitives:

2. Network conceived to test brilliant idea



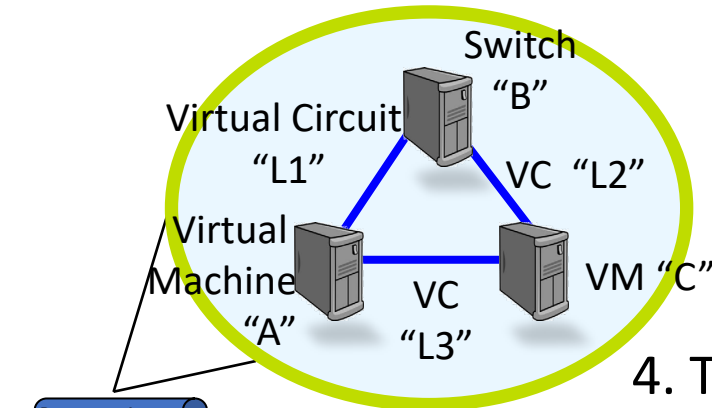
3. Researcher logs in, describes a testbed using a web GUI



1. Researcher has a brilliant idea

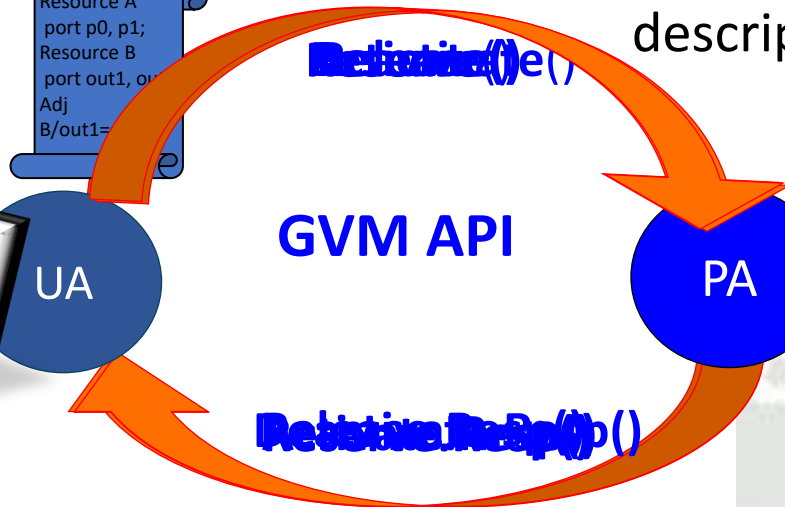


6. Resource ID information is returned to the user and user controls the testbed via the User GUI and other GTS API primitives

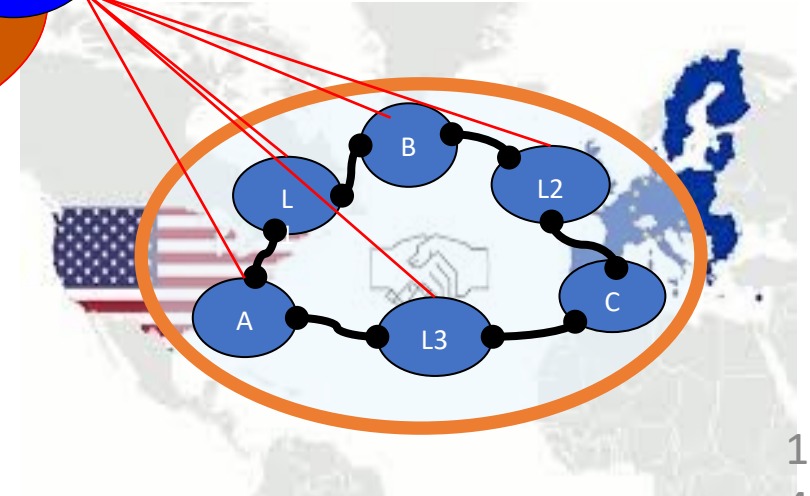


```
Resource A  
port p0, p1;  
Resource B  
port out1, o  
Adj  
B/out1=
```

4. The User Agent sends the testbed description to GTS using the GTS API



5. The GTS Provider Agent finds and reserves resources for the testbed





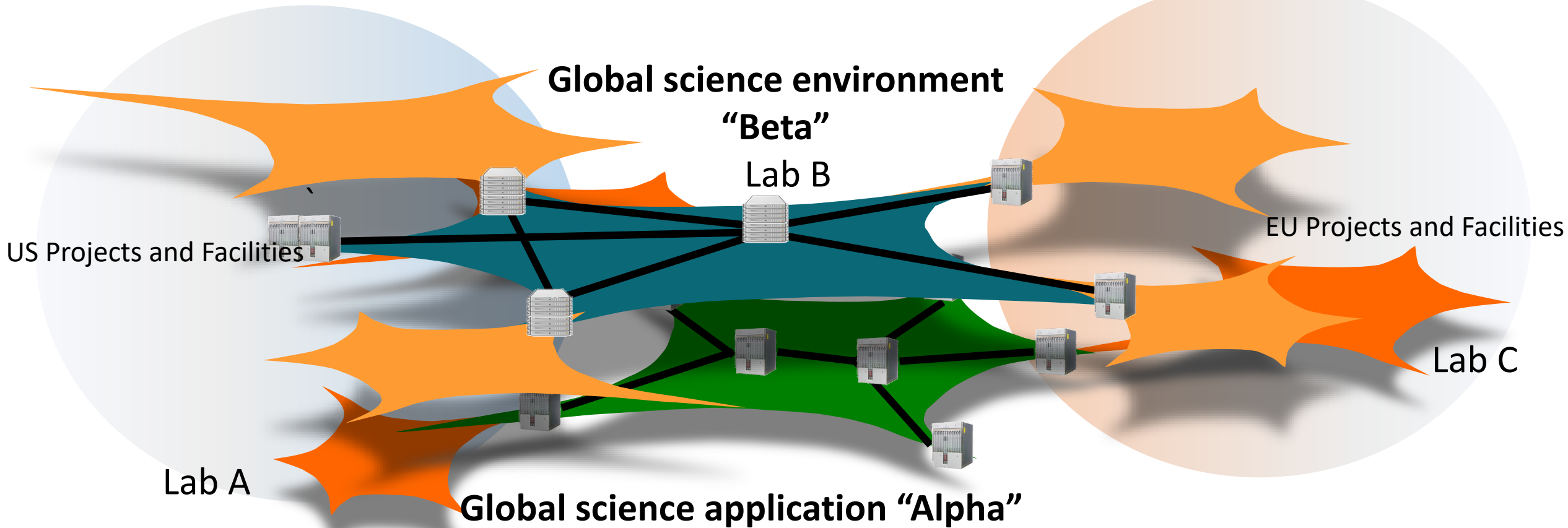
US-EU Collaborative Research

- The BRIDGES project is working with over 30 network and CS research projects in the US and EU. These are the initial collaborators and/or beneficiaries of the project
 - FABRIC, COSMOS, Chameleon, CloudLab, Esnet, EdgeNet, StarLight/iCAIR, Internet2, AutoGOLE
 - SLICES, Fed4FIRE, EUWireless, Onelab, 5G EMPOWER, PlanetLab-EU, Grid5000, NetherLight/SURF, SCION, UvA, GEANT, CESnet, DFN, NORDUnet
- BRIDGES PIs work closely with both US and European network research communities and can act as liaison for US projects to reach potential EU collaborators - and vice-versa
- BRIDGES is seeking additional scientific applications that can benefit from highly customizable international cyber-resources
- “Equitable Reciprocity” – The governing BRIDGES access/usage policy that enables open access to projects and infrastructures in US and EU.
 - ER is essential to developing advanced automated policy engines that can be adopted/adapted to the larger R&E global infrastructure domains



BRIDGES Virtual Network Architecture

Application specific networked environments



A customized WAN infrastructure consisting of a broad range of dynamically allocated resources that are controlled by the client using SDN principles



Whats Missing?

- **Simplification** – reduce the operational complexity of deployment, configuration, and management of a virtual CI architecture.
 - This will aid in adoption and common virtualized resource objects
- **Federation** – this relies upon:
 - Multi-Domain+Transparency – ability to allocate resources from/across many administrative domains transparently into an integrated user environment
 - Scalable Adaptable Policy Engine – to allow domains to better manage their available resources across many global user communities and priorities.
- Advanced mapping algorithms for optimization (placement, migration, and grooming) of virtual resources across physical infrastructure and multiple policy domains. Integration of AI driven mapping and grooming
- Explore sensor virtualization
- Enhanced 5G virtualization



Timeline.

- BRIDGES is a 3 yr Project:
 - Year 1 Oct 2020 – Sep 2021
 - Build out Washington and Paris nodes and Trans-Atlantic wave
 - Deploy GVS software
 - First connectors Q2/Q3 2021
 - [Target Initial In-Service date ~Jul 2021](#)
 - Year 2. Oct 2021 – Sep 2022
 - Build out Amsterdam and New York pops and terrestrial optical links in US and EU
 - Target In-Service dates Jan-Mar 2022
 - More connectors, More software features
 - Deploy second 100 Gbps wave. NYC-AMS
 - Year 3 Oct 2022 – Sep 2023
 - NYC-AMS wave In-Service :Jan 2023. Ring closed.
 - Software focus – new features



Looking forward down the road...

- The BRIDGES concept envisions a future integrated global CI environment in which dynamic and deterministic “virtual” cyber-resources become the standard coin of the realm.
 - Instead of physical infrastructure, networks and science applications are constructed from virtual resources (both hardware analogs and software functions) that offer secure, predictable performance; agile dynamic allocation or modification, and ease of use and operation.
- BRIDGES would like to extend the GVM architecture to other national and international deployments, incrementally extending the experimental virtualization canvas to a global reach.



Conclusion: Key BRIDGES Concepts

- Network research and global applications require **experimental facilities** - very flexible, agile, and deterministic cyber-infrastructure environment – with a **global reach** - in order to innovate, evaluate, and evolve
- Cyber-infrastructure is going virtual and software processes are critical to managing these CI resources. But automation and orchestration of CI, and the integration of different CI elements is dependent upon a common model for defining and manipulating these virtual resources – **a Generic Virtualization Model.**
- **BRIDGES provides the experiment cyber-infrastructure and the virtualization layer software to do this.**

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- Chip Popoviciu popoviciuc18@ecu.edu

- Web site under construction – tba very soon.